

market performance of specific types of categorized assets. Historic market performance patterns may be graphed and cross-referenced to well known standards such as the Consumer Price Index (CPI) and the Standard & Poor's 500 (S&P 500), among others, to ensure statistical reliability.

A marked up version of the changes to the specification is attached.

IN THE CLAIMS:

Please add new claims 100-129 as follows:

100. (New) A method of classifying tangible assets comprising the steps of:
- establishing one or more asset categories;
  - utilizing one or more features of said asset, classifying said asset such that said asset is described by one of said asset categories;
  - assigning a first identifier to said asset;
101. (New) The method of claim 100, further comprising the additional steps of:
- providing a storage device capable of storing tangible asset information;
  - storing said asset information within said storage device; and
  - searching said storage device for said asset information utilizing said first identifier.
102. (New) The method of claim 100, wherein said asset categories are selected from the group consisting of fine art, decorative art, antiquities, other discrete disciplines and collectibles.

103. (New) The method of claim 102, further comprising the additional steps of:

establishing one or more secondary asset categories for each of said asset categories;  
utilizing one or more features of said asset, classifying said asset such that said asset is  
described by one of said secondary asset categories;  
assigning a second identifier to said asset; and  
searching said storage device for said asset information utilizing said first identifier  
and said second identifier.

104. (New) The method of claim 103, further comprising the step of:

combining said first identifier and said second identifier to create an asset identifier code.

105. (New) The method of claim 103, wherein said secondary asset categories are selected from

the group consisting of paintings, sculpture, works on paper, tapestries, furniture, decorations,  
couture, ephemera, textiles, ancient near east, Egyptian, Etruscan/Roman, early church,

Greek/Hellenistic, pre-Columbian, pre-history, arms & armor, Asian art,

books/bindings/manuscripts/signatures/maps, carpets, clocks/timepieces/scientific instruments,

contemporary forms in media & action, Islamic art, Judaica, tribal art, animation & comic art,

coins, geophysical & mineral, sports memorabilia, stamps, toys, vintage cars, and wines.

106. (New) The method of claim 105, further comprising the additional steps of:

establishing one or more tertiary asset categories for each of said asset categories;

utilizing one or more features of said asset, classifying said asset such that said asset is described by one of said tertiary asset categories;  
assigning a third identifier to said asset; and  
searching said storage device for said asset information utilizing said first identifier, said second identifier and said third identifier.

107. (New) The method of claim 106, further comprising the step of:

combining said first identifier, said second identifier and said third identifier to create an asset identifier code.

108. (New) The method of claim 106, wherein said tertiary asset categories are selected from the group consisting of American through the 19<sup>th</sup> century, English through the 19<sup>th</sup> century, French through the 19<sup>th</sup> century, other continental through the 19<sup>th</sup> century, contemporary, modernist 20<sup>th</sup> century masterworks, illuminations & incunabula, Latin America, mannerist, medieval, old master, renaissance, Late Roman/Gothic & Medieval, garden sculpture, drawings, watercolors, photographs, the other print media, costumes, accessories, precious/other jewelry, fine art, coinage, articles of daily life, Chinese, Japanese, Korean, Indian, Central and Southeast Asian, American Indian art, African art, and oceanic art.

109. (New) The method of claim 108, further comprising the additional steps of:

establishing one or more quandary asset categories for each of said asset categories;  
utilizing one or more features of said asset, classifying said asset such that said asset is described by one of said quandary asset categories;

assigning a fourth identifier to said asset; and  
searching said storage device for said asset information utilizing said first identifier,  
said second identifier, said third identifier and said fourth identifier.

110. (New) The method of claim 109, further comprising the step of:

combining said first identifier, said second identifier, said third identifier and said fourth  
identifier to create an asset identifier code.

111. (New) The method of claim 109, wherein said quandary asset categories are selected from  
the group consisting of American School, old master, other, ceramic, precious metal work/other  
metal work, stone work, glass and wood.

112. (New) The method of claim 111, further comprising the additional steps of:

establishing one or more plenary asset categories for each of said asset categories;  
utilizing one or more features of said asset, classifying said asset such that said asset is  
described by one of said plenary asset categories;  
assigning a fifth identifier to said asset; and  
searching said storage device for said asset information utilizing said first identifier,  
said second identifier, said third identifier, said fourth identifier and said fifth  
identifier.

113. (New) The method of claim 112, further comprising the step of:

combining said first identifier, said second identifier, said third identifier, said fourth identifier and said fifth identifier to create an asset identifier code.

114. (New) The method of claim 112, wherein said plenary asset categories are selected from the group consisting of 1750 through 1800 and 1850 through 1900.

115. (New) A computer system for classifying tangible assets comprising:

a processing unit capable of establishing one or more asset categories, said processing unit being further capable of utilizing one or more features of said asset to classify said asset such that said asset is substantially described by one of said asset categories and assigning a first identifier to said asset.

116. (New) The computer system of claim 115, further comprising a storage device capable of storing asset information, said storage device coupled to said processing unit, said processing unit being further defined as being capable of storing said asset information within said storage device and searching said storage device for said asset information utilizing said first identifier.

117. (New) The computer system of claim 116, wherein said asset categories are selected from the group consisting of fine art, decorative art, antiquities, other discrete disciplines and collectibles.

118. (New) The computer system of claim 117, wherein said processing unit is further defined as being capable of establishing one or more secondary asset categories for each of said asset

categories, said processing unit further defined as being capable of utilizing one or more features of said asset to classify said asset such that said asset is described by one of said secondary asset categories, assigning a second identifier to said asset and searching said storage device for said asset information utilizing said first identifier and said second identifier.

119. (New) The computer system of claim 118, wherein said processing unit is further defined as being capable of combining said first identifier and said second identifier to create an asset identifier code.

120. (New) The computer system of claim 119, wherein said secondary asset categories are selected from the group consisting of paintings, sculpture, works on paper, tapestries, furniture, decorations, couture, ephemera, textiles, ancient near east, Egyptian, Etruscan/Roman, early church, Greek/Hellenistic, pre-Columbian, pre-history, arms & armor, Asian art, books/bindings/manuscripts/signatures/maps, carpets, clocks/timepieces/scientific instruments, contemporary forms in media & action, Islamic art, Judaica, tribal art, animation & comic art, coins, geophysical & mineral, sports memorabilia, stamps, toys, vintage cars, and wines.

121. (New) The computer system of claim 120, wherein said processing unit is further defined as being capable of establishing one or more tertiary asset categories for each of said asset categories, said processing unit further defined as being capable of utilizing one or more features of said asset to classify said asset such that said asset is described by one of said tertiary asset categories, assigning a third identifier to said asset and searching said storage device for said asset information utilizing said first identifier, said second identifier and said third identifier.

122. (New) The computer system of claim 121, wherein said processing unit is further defined as being capable of combining said first identifier, said second identifier and said third identifier to create an asset identifier code.

123. (New) The computer system of claim 121, wherein said tertiary asset categories are selected from the group consisting of American through the 19<sup>th</sup> century, English through the 19<sup>th</sup> century, French through the 19<sup>th</sup> century, other continental through the 19<sup>th</sup> century, contemporary, modernist 20<sup>th</sup> century masterworks, illuminations & incunabula, Latin America, mannerist, medieval, old master, renaissance, Late Roman/Gothic & Medieval, garden sculpture, drawings, watercolors, photographs, the other print media, costumes, accessories, precious/other jewelry, fine art, coinage, articles of daily life, Chinese, Japanese, Korean, Indian, Central and Southeast Asian, American Indian art, African art, and oceanic art.

124. (New) The computer system of claim 123, wherein said processing unit is further defined as being capable of establishing one or more quandary asset categories for each of said asset categories, said processing unit further defined as being capable of utilizing one or more features of said asset to classify said asset such that said asset is described by one of said quandary asset categories, assigning a fourth identifier to said asset and searching said storage device for said asset information utilizing said first identifier, said second identifier, said third identifier and said fourth identifier.

125. (New) The computer system of claim 124, wherein said processing unit is further defined as being capable of combining said first identifier, said second identifier, said third identifier and said fourth identifier to create an asset identifier code.

126. (New) The computer system of claim 124, wherein said quandary asset categories are selected from the group consisting of American School, old master, other, ceramic, precious metal work/other metal work, stone work, glass and wood.

127. (New) The computer system of claim 125, wherein said processing unit is further defined as being capable of establishing one or more plenary asset categories for each of said asset categories, said processing unit further defined as being capable of utilizing one or more features of said asset to classify said asset such that said asset is described by one of said plenary asset categories, assigning a fifth identifier to said asset and searching said storage device for said asset information utilizing said first identifier, said second identifier, said third identifier, said fourth identifier and said fifth identifier.

128. (New) The computer system of claim 127, wherein said processing unit is further defined as being capable of combining said first identifier, said second identifier, said third identifier, said fourth identifier and said fifth identifier to create an asset identifier code.

129. (New) The method of claim 127, wherein said plenary asset categories are selected from the group consisting of 1750 through 1800 and 1850 through 1900.



Following entry of these claims, please cancel claims 1-99.

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